

ANNA UNIVERSITY, CHENNAI
AFFILIATED INSTITUTIONS
B.E. COMPUTER SCIENCE AND ENGINEERING
REGULATIONS – 2017
CHOICE BASED CREDIT SYSTEM

PROGRAM EDUCATIONAL OBJECTIVES (PEOs):

1. To enable graduates to pursue higher education and research, or have a successful career in industries associated with Computer Science and Engineering, or as entrepreneurs. To ensure that graduates will have the ability and attitude to adapt to emerging technological changes.

PROGRAM OUTCOMES POs:

Engineering Graduates will be able to:

1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals and an engineering specialization to the solution of complex engineering problems.
2. **Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
3. **Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
4. **Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
5. **Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
6. **The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
7. **Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
9. **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
10. **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

11. **Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
12. **Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM SPECIFIC OBJECTIVES (PSOs)

To analyze, design and develop computing solutions by applying foundational concepts of Computer Science and Engineering.

To apply software engineering principles and practices for developing quality software for scientific and business applications.

To adapt to emerging Information and Communication Technologies (ICT) to innovate ideas and solutions to existing/novel problems.

Mapping of POs/PSOs to PEOs

Contribution

1: Reasonable

2: Significant

3: Strong

	PEOs	
POs	1. Graduates will pursue higher education and research, or have a successful career in industries associated with Computer Science and Engineering, or as entrepreneurs.	2. Graduates will have the ability and attitude to adapt to emerging technological changes.
1. Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.	3	1
2. Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.	3	1
3. Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.	3	2
4. Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.	3	2
5. Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.	2	3
6. The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.	2	2

7. Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.	2	1
8. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.	3	1
9. Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.	3	2
10. Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.	3	2
11. Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.	2	2
12. Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.	1	3

PSOs		
1. Analyze, design and develop computing solutions by applying foundational concepts of computer science and engineering.	3	1
2. Apply software engineering principles and practices for developing quality software for scientific and business applications.	3	1
3. Adapt to emerging information and communication technologies (ICT) to innovate ideas and solutions to existing/novel problems.	1	3

MAPPING OF COURSE OUTCOMES WITH PROGRAMME OUTCOMES

A broad relation between the Course Outcomes and Programme Outcomes is given in the following table

Course Title	Programme Outcome (PO)											
	1	2	3	4	5	6	7	8	9	10	11	12
Communicative English								√	√	√		√

Engineering Mathematics - I	√	√	√							√			
Engineering Physics	√	√	√										
Engineering Chemistry	√	√	√										
Problem Solving and Python Programming	√	√	√										
Engineering Graphics	√	√	√		√			√	√	√			√
Problem Solving and Python Programming Laboratory	√	√	√		√			√	√	√			√
Physics and Chemistry Laboratory	√	√	√					√	√	√			

SEMESTER II	Technical English								√	√	√		√
	Engineering Mathematics II	√	√	√						√			
	Physics for Information Science	√	√	√									
	Basic Electrical, Electronics and Measurement Engineering	√	√	√									
	Environmental Science and Engineering	√	√	√				√	√	√	√		√
	Programming in C	√	√	√					√	√	√		√
	Engineering Practices Laboratory	√	√	√	√	√	√		√	√	√		√
	C Programming Laboratory	√	√	√					√	√	√		√

PROGRAMME OUTCOME (PO)

		COURSE TITLE	1	2	3	4	5	6	7	8	9	10	11	12
PO		Discrete Mathematics	√	√	√						√			
		Digital Principles and Design	√	√	√									
		Data Structures	√	√	√									
		Object Oriented Programming	√	√	√									
		Communication Engineering	√	√	√									
		Data Structures Laboratory	√	√	√					√	√	√		√
		Object Oriented Programming Laboratory	√	√	√					√	√	√		√

		Digital Systems Laboratory	√	√	√			√		√	√	√		√	
		Interpersonal Skills/Listening & Speaking								√	√	√		√	
	SEMESTER IV	Probability and Queueing Theory	√	√	√						√	√		√	
		Computer Architecture	√	√	√										
		Database Management Systems	√	√	√										
		Design and Analysis of Algorithms	√	√	√						√	√		√	
		Operating Systems	√	√	√										
		Software Engineering	√	√	√		√	√		√	√	√		√	
		Database Management Systems Laboratory	√	√	√					√	√	√		√	
		Operating Systems Laboratory	√	√	√					√	√	√		√	
		Advanced Reading and Writing								√	√	√		√	
YE AR III	SEMESTER V	Algebra and Number Theory	√	√	√						√				
		Computer Networks	√	√	√										
		Microprocessors and Microcontrollers	√	√	√										
		Theory of Computation	√	√	√										
		Object Oriented Analysis and Design	√	√	√			√							
		Open Elective I													
		Microprocessors and Microcontrollers Laboratory	√	√	√						√	√	√		√
		Object Oriented Analysis and Design Laboratory	√	√	√			√	√		√	√	√		√
		Networks Laboratory	√	√	√						√	√	√		√

	SEMESTER VI	Internet Programming	√	√	√					√	√	√		√
		Artificial Intelligence	√	√	√									
		Mobile Computing	√	√	√									
		Compiler Design	√	√	√					√	√	√		√
		Distributed Systems	√	√	√									
		Professional Elective I												
		Internet Programming Laboratory	√	√	√		√			√	√	√		√
		Mobile Application Development Laboratory	√	√	√		√	√		√	√	√		√
		Mini Project	√	√	√	√	√	√	√	√	√	√	√	√
		Professional Communication						√				√		√
YEAR IV	SEMESTER VII	Principles of Management	√	√	√								√	
		Cryptography and Network Security	√	√	√									
		Cloud Computing	√	√	√									
		Open Elective II												
		Professional												
		Elective II												
		Professional Elective III												
		Cloud Computing Laboratory	√	√	√		√			√	√	√		√
		Security Laboratory	√	√	√		√			√	√	√		√
	SEMESTER VIII	Professional Elective IV												
		Professional Elective V												
		Project Work	√	√	√	√	√	√	√	√	√	√	√	√

PROFESSIONAL ELECTIVES

SEM	COURSE TITLE	PROGRAMME OUTCOME (PO)											
		1	2	3	4	5	6	7	8	9	10	11	12
VI	Data Warehousing and Data Mining	√	√	√									
	Software Testing	√	√	√		√				√	√		
	Embedded Systems	√	√	√									
	Agile Methodologies	√	√	√									
	Graph Theory and Applications-	√	√	√									
	Intellectual Property Rights						√	√	√	√	√	√	√
	Digital Signal Processing	√	√	√									
VII	Big Data Analytics	√	√	√		√				√	√		
	Machine Learning Techniques	√	√	√		√				√	√		
	Computer Graphics and Multimedia	√	√	√									
	Software Project Management	√	√	√			√		√	√	√	√	√
	Internet of Things	√	√	√									
	Service Oriented Architecture	√	√	√									
	Total Quality Management	√	√	√									√
	Multi-core Architectures and Programming	√	√	√									
	Human Computer Interaction	√	√	√									
	C# and .Net Programming	√	√	√		√				√	√		
	Wireless Adhoc and Sensor Networks	√	√	√									
	Advanced Topics on Databases	√	√	√									
	Foundation Skills in Integrated Product Development	√	√	√									
	Human Rights	√	√	√									
	Disaster Management	√	√	√					√				
VIII	Digital Image Processing	√	√	√									
	Social Network Analysis	√	√	√									
	Information Security	√	√	√					√				
	Software Defined Networks	√	√	√									
	Cyber Forensics	√	√	√					√				
	Soft Computing	√	√	√									
	Professional Ethics in Engineering						√	√	√	√	√		√
	Information Retrieval Techniques	√	√	√									
	Green Computing	√	√	√									
	GPU Architecture and Programming	√	√	√									
	Natural Language Processing	√	√	√									
	Parallel Algorithms	√	√	√									
	Speech Processing	√	√	√									
	Fundamentals of Nano Science	√	√	√									

ANNA UNIVERSITY, CHENNAI
AFFILIATED INSTITUTIONS
B.E. COMPUTER SCIENCE AND ENGINEERING
REGULATIONS – 2017
CHOICE BASED CREDIT SYSTEM
I - VIII SEMESTERS CURRICULA AND SYLLABI

SEMESTER I

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	HS8151	Communicative English	HS	4	4	0	0	4
2.	MA8151	Engineering Mathematics - I	BS	4	4	0	0	4
3.	PH8151	Engineering Physics	BS	3	3	0	0	3
4.	CY8151	Engineering Chemistry	BS	3	3	0	0	3
5.	GE8151	Problem Solving and Python Programming	ES	3	3	0	0	3
6.	GE8152	Engineering Graphics	ES	6	2	0	4	4
PRACTICALS								
7.	GE8161	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
8.	BS8161	Physics and Chemistry Laboratory	BS	4	0	0	4	2
TOTAL				31	19	0	12	25

SEMESTER II

SI.No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	HS8251	Technical English	HS	4	4	0	0	4
2.	MA8251	Engineering Mathematics - II	BS	4	4	0	0	4
3.	PH8252	Physics for Information Science	BS	3	3	0	0	3
4.	BE8255	Basic Electrical, Electronics and Measurement Engineering	ES	3	3	0	0	3
5.	GE8291	Environmental Science and Engineering	HS	3	3	0	0	3
6.	CS8251	Programming in C	PC	3	3	0	0	3
PRACTICALS								
7.	GE8261	Engineering Practices Laboratory	ES	4	0	0	4	2
8.	CS8261	C Programming Laboratory	PC	4	0	0	4	2
TOTAL				28	20	0	8	24

SEMESTER III

Sl.No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MA8351	Discrete Mathematics	BS	4	4	0	0	4
2.	CS8351	Digital Principles and System Design	ES	4	4	0	0	4
3.	CS8391	Data Structures	PC	3	3	0	0	3
4.	CS8392	Object Oriented Programming	PC	3	3	0	0	3
5.	EC8395	Communication Engineering	ES	3	3	0	0	3
PRACTICALS								
6.	CS8381	Data Structures Laboratory	PC	4	0	0	4	2
7.	CS8383	Object Oriented Programming Laboratory	PC	4	0	0	4	2
8.	CS8382	Digital Systems Laboratory	ES	4	0	0	4	2
9.	HS8381	Interpersonal Skills/Listening & Speaking	EEC	2	0	0	2	1
TOTAL				31	17	0	14	24

SEMESTER IV

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MA8402	Probability and Queueing Theory	BS	4	4	0	0	4
2.	CS8491	Computer Architecture	PC	3	3	0	0	3
3.	CS8492	Database Management Systems	PC	3	3	0	0	3
4.	CS8451	Design and Analysis of Algorithms	PC	3	3	0	0	3
5.	CS8493	Operating Systems	PC	3	3	0	0	3
6.	CS8494	Software Engineering	PC	3	3	0	0	3
PRACTICALS								
7.	CS8481	Database Management Systems Laboratory	PC	4	0	0	4	2
8.	CS8461	Operating Systems Laboratory	PC	4	0	0	4	2
9.	HS8461	Advanced Reading and Writing	EEC	2	0	0	2	1
TOTAL				29	19	0	10	24

SEMESTER V

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MA8551	Algebra and Number Theory	BS	4	4	0	0	4
2.	CS8591	Computer Networks	PC	3	3	0	0	3
3.	EC8691	Microprocessors and Microcontrollers	PC	3	3	0	0	3
4.	CS8501	Theory of Computation	PC	3	3	0	0	3
5.	CS8592	Object Oriented Analysis and Design	PC	3	3	0	0	3
6.		Open Elective I	OE	3	3	0	0	3
PRACTICALS								
7.	EC8681	Microprocessors and Microcontrollers Laboratory	PC	4	0	0	4	2
8.	CS8582	Object Oriented Analysis and Design Laboratory	PC	4	0	0	4	2
9.	CS8581	Networks Laboratory	PC	4	0	0	4	2
TOTAL				31	19	0	12	25

SEMESTER VI

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	CS8651	Internet Programming	PC	3	3	0	0	3
2.	CS8691	Artificial Intelligence	PC	3	3	0	0	3
3.	CS8601	Mobile Computing	PC	3	3	0	0	3
4.	CS8602	Compiler Design	PC	5	3	0	2	4
5.	CS8603	Distributed Systems	PC	3	3	0	0	3
6.		Professional Elective I	PE	3	3	0	0	3
PRACTICALS								
7.	CS8661	Internet Programming Laboratory	PC	4	0	0	4	2
8.	CS8662	Mobile Application Development Laboratory	PC	4	0	0	4	2
9.	CS8611	Mini Project	EEC	2	0	0	2	1
10.	HS8581	Professional Communication	EEC	2	0	0	2	1
TOTAL				32	18	0	14	25

SEMESTER VII

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MG8591	Principles of Management	HS	3	3	0	0	3
2.	CS8792	Cryptography and Network Security	PC	3	3	0	0	3
3.	CS8791	Cloud Computing	PC	3	3	0	0	3
4.		Open Elective II	OE	3	3	0	0	3
5.		Professional Elective II	PE	3	3	0	0	3
6.		Professional Elective III	PE	3	3	0	0	3
PRACTICALS								
7.	CS8711	Cloud Computing Laboratory	PC	4	0	0	4	2
8.	IT8761	Security Laboratory	PC	4	0	0	4	2
TOTAL				26	18	0	8	22

SEMESTER VIII

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.		Professional Elective IV	PE	3	3	0	0	3
2.		Professional Elective V	PE	3	3	0	0	3
PRACTICALS								
3.	CS8811	Project Work	EEC	20	0	0	20	10
TOTAL				26	6	0	20	16

TOTAL NO. OF CREDITS: 185

HUMANITIES AND SOCIAL SCIENCES (HS)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	HS8151	Communicative English	HS	4	4	0	0	4
2.	HS8251	Technical English	HS	4	4	0	0	4
3.	GE8291	Environmental Science and Engineering	HS	3	3	0	0	3
4.	MG8591	Principles of Management	HS	3	3	0	0	3

BASIC SCIENCES (BS)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	MA8151	Engineering Mathematics I	BS	4	4	0	0	4
2.	PH8151	Engineering Physics	BS	3	3	0	0	3
3.	CY8151	Engineering Chemistry	BS	3	3	0	0	3
4.	BS8161	Physics and Chemistry Laboratory	BS	4	0	0	4	2
5.	MA8251	Engineering Mathematics II	BS	4	4	0	0	4
6.	PH8252	Physics for Information Science	BS	3	3	0	0	3
7.	MA8351	Discrete Mathematics	BS	4	4	0	0	4
8.	MA8402	Probability and Queueing Theory	BS	4	4	0	0	4
9.	MA8551	Algebra and Number Theory	BS	4	4	0	0	4

ENGINEERING SCIENCES (ES)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	GE8151	Problem Solving and Python Programming	ES	3	3	0	0	3
2.	GE8152	Engineering Graphics	ES	6	2	0	4	4
3.	GE8161	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
4.	BE8255	Basic Electrical, Electronics and Measurement Engineering	ES	3	3	0	0	3
5.	GE8261	Engineering Practices Laboratory	ES	4	0	0	4	2
6.	CS8351	Digital Principles and System Design	ES	4	4	0	0	4
7.	EC8395	Communication Engineering	ES	3	3	0	0	3
8.	CS8382	Digital Systems Laboratory	ES	4	0	0	4	2

PROFESSIONAL CORE (PC)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8251	Programming in C	PC	3	3	0	0	3
2.	CS8261	C Programming Laboratory	PC	4	0	0	4	2
3.	CS8391	Data Structures	PC	3	3	0	0	3
4.	CS8392	Object Oriented Programming	PC	3	3	0	0	3
5.	CS8381	Data Structures Laboratory	PC	4	0	0	4	2
6.	CS8383	Object Oriented Programming Laboratory	PC	4	0	0	4	2
7.	CS8491	Computer Architecture	PC	3	3	0	0	3
8.	CS8492	Database Management Systems	PC	3	3	0	0	3
9.	CS8451	Design and Analysis of Algorithms	PC	3	3	0	0	3
10.	CS8493	Operating Systems	PC	3	3	0	0	3
11.	CS8494	Software Engineering	PC	3	3	0	0	3
12.	CS8481	Database Management Systems Laboratory	PC	4	0	0	4	2
13.	CS8461	Operating Systems Laboratory	PC	4	0	0	4	2
14.	CS8591	Computer Networks	PC	3	3	0	0	3
15.	EC8691	Microprocessors and Microcontrollers	PC	3	3	0	0	3
16.	CS8501	Theory of Computation	PC	3	3	0	0	3
17.	CS8592	Object Oriented Analysis and Design	PC	3	3	0	0	3
18.	EC8681	Microprocessors and Microcontrollers Laboratory	PC	4	0	0	4	2
19.	CS8582	Object Oriented Analysis and Design Laboratory	PC	4	0	0	4	2
20.	CS8581	Networks Laboratory	PC	4	0	0	4	2
21.	CS8651	Internet Programming	PC	3	3	0	0	3
22.	CS8691	Artificial Intelligence	PC	3	3	0	0	3
23.	CS8601	Mobile Computing	PC	3	3	0	0	3
24.	CS8602	Compiler Design	PC	5	3	0	2	4
25.	CS8603	Distributed Systems	PC	3	3	0	0	3
26.	CS8661	Internet Programming Laboratory	PC	4	0	0	4	2
27.	CS8662	Mobile Application Development Laboratory	PC	4	0	0	4	2
28.	CS8792	Cryptography and Network Security	PC	3	3	0	0	3
29.	CS8791	Cloud Computing	PC	3	3	0	0	3
30.	CS8711	Cloud Computing Laboratory	PC	4	0	0	4	2
31.	IT8761	Security Laboratory	PC	4	0	0	4	2

PROFESSIONAL ELECTIVES (PE)**SEMESTER VI
ELECTIVE - I**

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8075	Data Warehousing and Data Mining	PE	3	3	0	0	3
2.	IT8076	Software Testing	PE	3	3	0	0	3
3.	IT8072	Embedded Systems	PE	3	3	0	0	3
4.	CS8072	Agile Methodologies	PE	3	3	0	0	3
5.	CS8077	Graph Theory and Applications-	PE	3	3	0	0	3
6.	IT8071	Digital Signal Processing	PE	3	3	0	0	3
7.	GE8075	Intellectual Property Rights	PE	3	3	0	0	3

**SEMESTER VII
ELECTIVE - II**

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8091	Big Data Analytics	PE	3	3	0	0	3
2.	CS8082	Machine Learning Techniques	PE	3	3	0	0	3
3.	CS8092	Computer Graphics and Multimedia	PE	3	3	0	0	3
4.	IT8075	Software Project Management	PE	3	3	0	0	3
5.	CS8081	Internet of Things	PE	3	3	0	0	3
6.	IT8074	Service Oriented Architecture	PE	3	3	0	0	3
7.	GE8077	Total Quality Management	PE	3	3	0	0	3

**SEMESTER VII
ELECTIVE - III**

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8083	Multi-core Architectures and Programming	PE	3	3	0	0	3
2.	CS8079	Human Computer Interaction	PE	3	3	0	0	3
3.	CS8073	C# and .Net Programming	PE	3	3	0	0	3
4.	CS8088	Wireless Adhoc and Sensor Networks	PE	3	3	0	0	3
5.	CS8071	Advanced Topics on Databases	PE	3	3	0	0	3
6.	GE8072	Foundation Skills in Integrated Product Development	PE	3	3	0	0	3
7.	GE8074	Human Rights	PE	3	3	0	0	3
8.	GE8071	Disaster Management	PE	3	3	0	0	3

**SEMESTER VIII
ELECTIVE - IV**

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	EC8093	Digital Image Processing	PE	3	3	0	0	3
2.	CS8085	Social Network Analysis	PE	3	3	0	0	3
3.	IT8073	Information Security	PE	3	3	0	0	3
4.	CS8087	Software Defined Networks	PE	3	3	0	0	3
5.	CS8074	Cyber Forensics	PE	3	3	0	0	3
6.	CS8086	Soft Computing	PE	3	3	0	0	3
7.	GE8076	Professional Ethics in Engineering	PE	3	3	0	0	3

**SEMESTER VIII
ELECTIVE - V**


SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8080	Information Retrieval Techniques	PE	3	3	0	0	3
2.	CS8078	Green Computing	PE	3	3	0	0	3
3.	CS8076	GPU Architecture and Programming	PE	3	3	0	0	3
4.	CS8084	Natural Language Processing	PE	3	3	0	0	3
5.	CS8001	Parallel Algorithms	PE	3	3	0	0	3
6.	IT8077	Speech Processing	PE	3	3	0	0	3
7.	GE8073	Fundamentals of Nano Science	PE	3	3	0	0	3

EMPLOYABILITY ENHANCEMENT COURSES (EEC)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	HS8381	Interpersonal Skills/Listening & Speaking	EEC	2	0	0	2	1
2.	HS8461	Advanced Reading and Writing	EEC	2	0	0	2	1
3.	CS8611	Mini Project	EEC	2	0	0	2	1
4.	HS8581	Professional Communication	EEC	2	0	0	2	1
5.	CS8811	Project Work	EEC	20	0	0	20	10

SUMMARY

S.NO.	SUBJECT AREA	CREDITS AS PER SEMESTER								CREDITS TOTAL	Percentage
		I	II	III	IV	V	VI	VII	VIII		
1.	HS	4	7					3		14	7.60%
2.	BS	12	7	4	4	4				31	16.8%
3.	ES	9	5	9						23	12.5%
4.	PC		5	10	19	18	20	10		82	44.5%
5.	PE						3	6	6	15	8.15%
6.	OE					3		3	6	6	3.3%
7.	EEC			1	1		2		10	14	7.65%
	Total	25	24	24	24	25	25	22	16	185	
8.	Non Credit / Mandatory										


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